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# 高精度位置天文測定のための星像解析手法の開発

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# Table of Contents

1. PSF, PRF, and ePSF
2. Limitations of photutils ePSF method
3. ePSF expansion using Hermite polynomials
4. Experiments
5. Summary

# Power of Astrometry

Astrometry = Strong tool to reveal the history of the Milky Way (galactic archaeology, GA)

Gaia measures proper motions and parallaxes at  $\sim 10 \mu\text{as/yr}$  &  $10 \mu\text{as}$  levels.

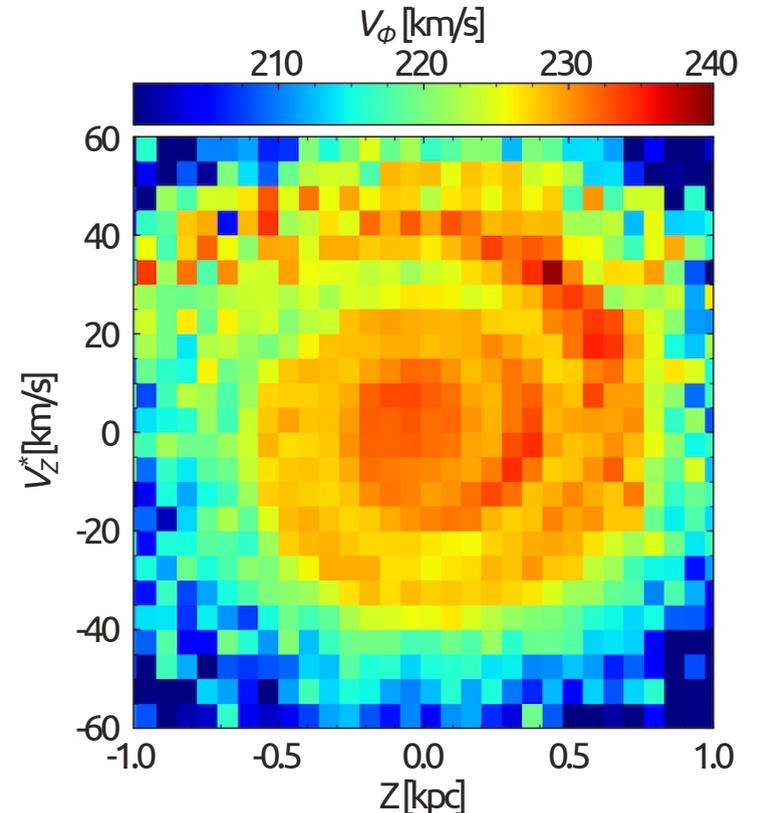
Several relics of satellite mergers are discovered.

The Gaia-Sausage-Enceladus in the inner halo

The remnant of a major merger that formed the inner halo possibly occurred about 100 Gyr ago

The phase spiral of the Galactic disk

The after effect of a satellite galaxy passage about 10 Gyr ago, which disturbed the Galactic disk in a phase space



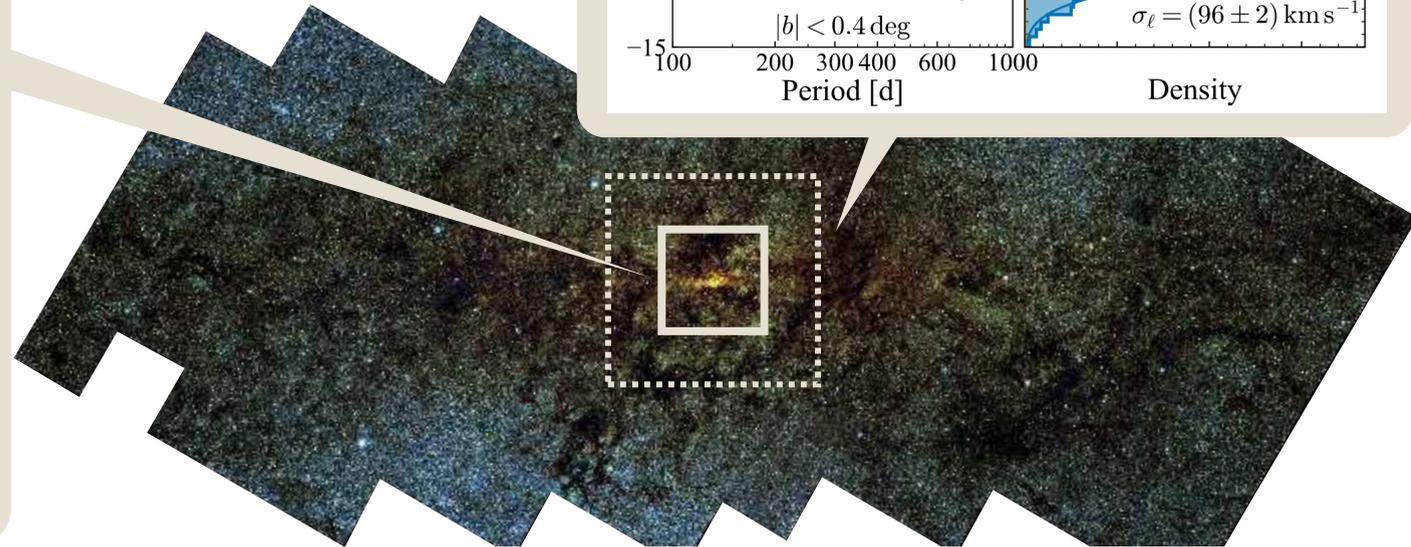
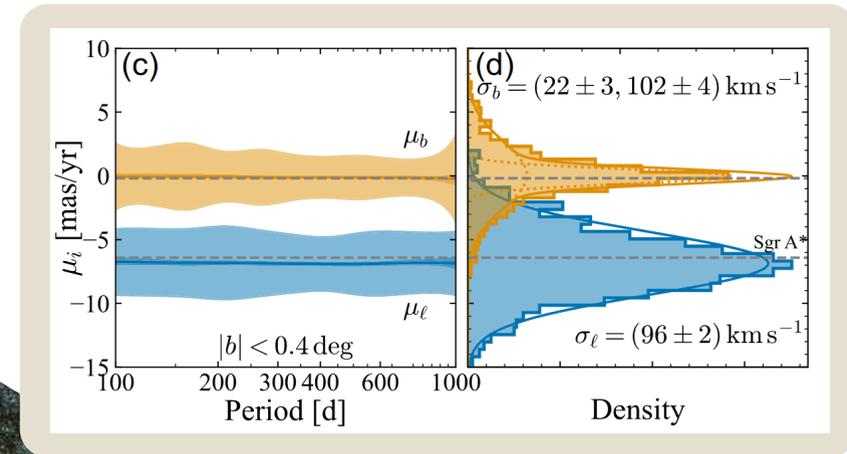
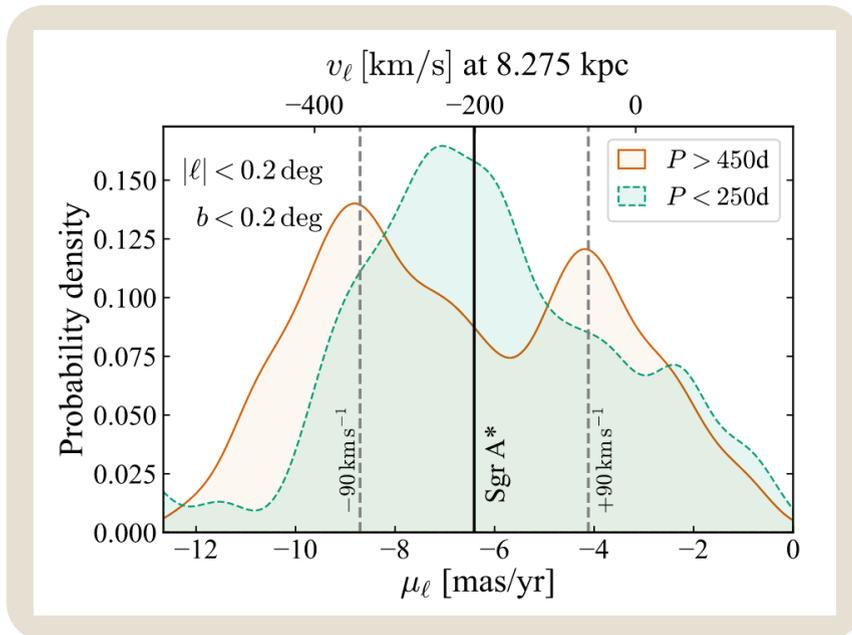
e.g., Belokurov et al. (2018), Antoja et al. (2023), Antoja et al. (2018)

# Astrometric Frontier

Galactic center regions is not inspected by *Gaia*.

Sources at  $> 4$  kpc are heavily obscured by interstellar dust.

Formation of the bar, bulge, and NSD can be inspected by the Galactic center astrometry.



# Astrometry on Images

Astronomical data = intensity distribution by image sensors.

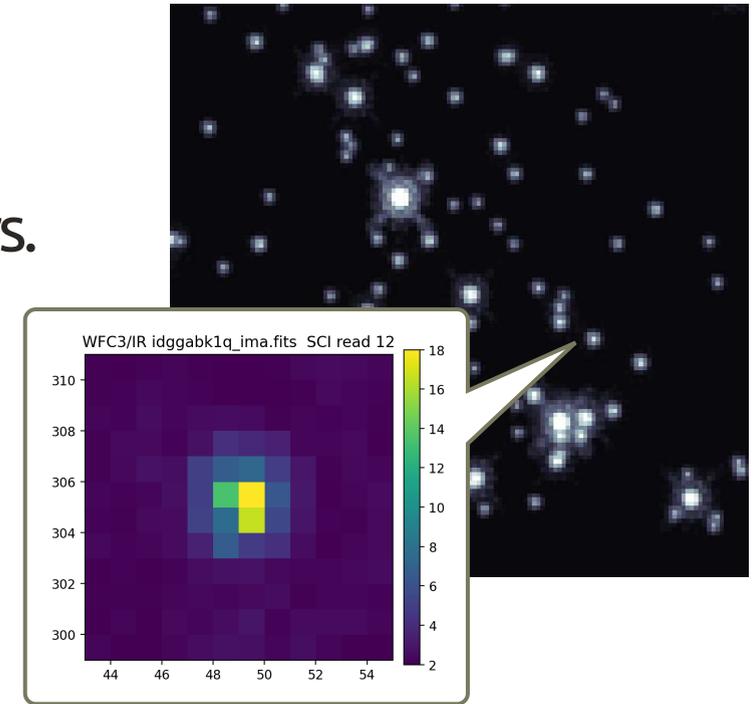
- ▶ Photon distribution is quantized by detector pixels.
- ▶ Positions are estimated using a set of pixel values.

$$I_{i,j} \longmapsto (x, y)$$
$$\{ i, j \in \mathbb{N}; \quad x, y, I_{i,j} \in \mathbb{R} \}$$

- ▶ An appropriate imaging model is required to reproduce the observation.

$$F(\underbrace{x, y, i, j, I_0}_{\text{Optimization targets}}) \approx I_{i,j}$$

Simulated stellar field using a WFC3/IR point spread function model (provided by STScI)



# Effective PSF

Modern astrometry requires  $\sim 0.01$ -pixel level measurement accuracies.

Precise point-source image modeling is required.

Point-spread function (PSF):  $\varphi(x - x_0, y - y_0)$

A continuous function defined on a focal plane.  $x$  and  $y$  are focal-plane coordinates.  
The shape is defined by optics and a source spectrum.

Point-response function (PRF):  $\psi(i, j, x_0, y_0)$

A function providing the photon count at  $(i, j)$  pixel.  $x_0$  and  $y_0$  are stellar positions.  
A PRF is derived by integrating the PSF and an intrapixel flat pattern within a  $(i, j)$  pixel.

**Profile fitting with an appropriate PRF** provides accurate (positional) measurements.

# Effective PSF

Assuming that every pixel has the same intrapixel flat pattern, a PRF can be represented as a virtual two-dimensional image.

Effective PSF (ePSF):  $\Psi(i - \delta_x, j - \delta_y)$

A two-dimensional continuous function.  $\delta_x$  and  $\delta_y$  are pixel phases.

$$\begin{aligned}\psi(i, j, x_0, y_0) &= \int_{i-0.5}^{i+0.5} \int_{j-0.5}^{j+0.5} \eta(x-i, y-j) \phi(x-x_0, y-y_0) dx dy \\ &= \Psi(i - i_0 - \delta_x, j - j_0 - \delta_y)\end{aligned}$$

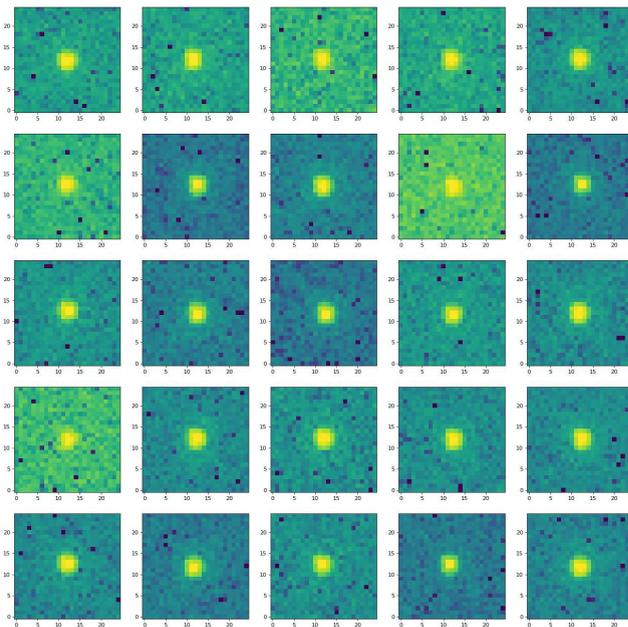
The next challenge is **estimating the ePSF for an exposure.**

# ePSF method using photutils

Anderson & King (2000, **AK20**) provided a procedure to derive ePSF in case that all the stellar images are descended from the same PRF.

The procedure is (in part) implemented in `photutils` and has been widely used.

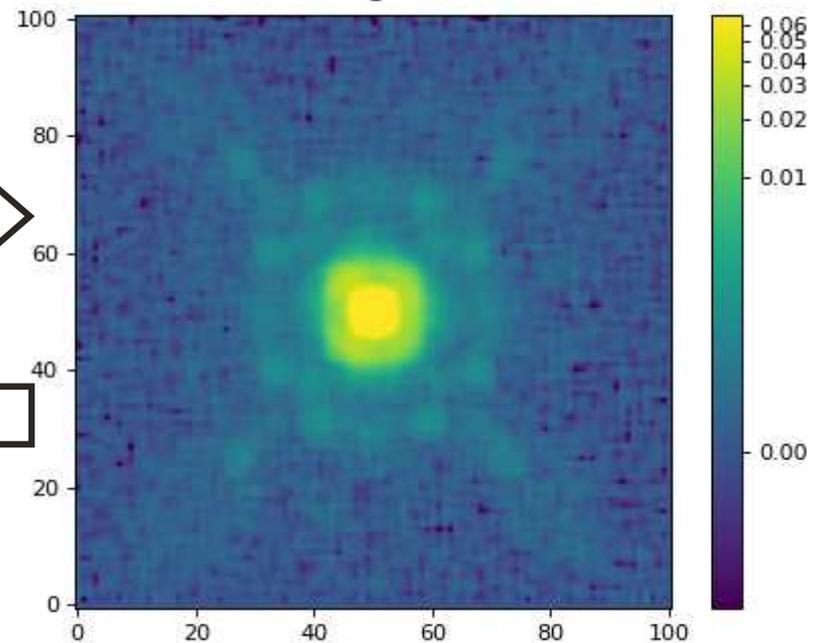
Multiple stellar image cutouts



estimate ePSF

update centroids

Estimated ePSF image



# ePSF method using photutils

The ePSF method (`photutils`) is useful but has several drawbacks.

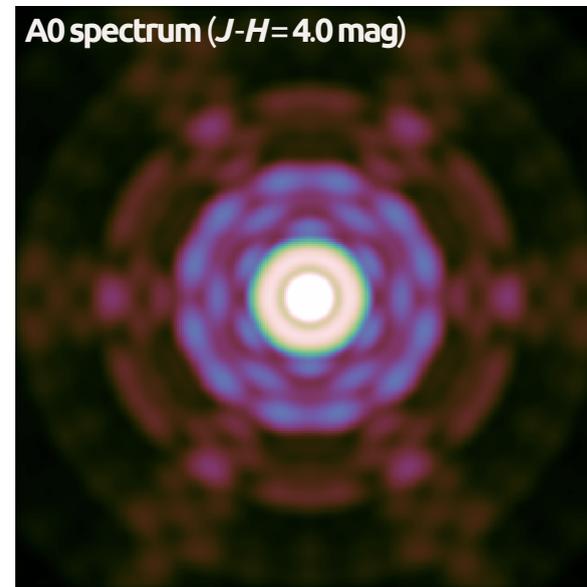
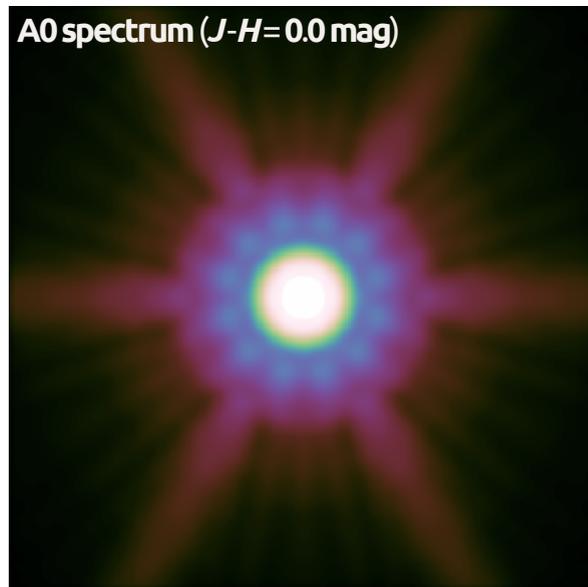
1. Excessive degrees of freedom
2. Pixel-phase errors
3. Identical ePSF assumption

# ePSF method using photutils

The ePSF method (`photutils`) is useful but has several drawbacks.

1. Excessive degrees of freedom
2. Pixel-phase errors
3. Identical ePSF assumption

ePSFs of a hypothetical telescope (`JASMINE`)



# ePSF method using photutils

The ePSF method (`photutils`) is useful but has several drawbacks.

1. Excessive degrees of freedom
2. Pixel-phase errors
3. Identical ePSF assumption  $\Rightarrow$  interpolating multiple ePSFs (requiring more sources)

## Purpose

Establish a method to construct a variable ePSF model from obtained images.

# $\mathcal{H}$ ePSF method

To construct a variable ePSF, we expand an ePSF using basis functions.

$$\Psi(x, y) \simeq \frac{1}{Z} \left[ 1 + \sum_{2 \leq k+l \leq M} \nu_{k,l} \mathcal{H}_k \left( \frac{x}{\sigma_x} \right) \mathcal{H}_l \left( \frac{y}{\sigma_y} \right) \right] \exp \left[ -\frac{1}{2} \left( \frac{x^2}{\sigma_x^2} + \frac{y^2}{\sigma_y^2} \right) \right]$$

- ▶  $\mathcal{H}_k$  is the k-th order of Hermite polynomials.
- ▶ The shape parameters are  $\sigma_x$ ,  $\sigma_y$ , and  $\nu_{k,l}$ , and  $Z$  is the normalizing factor.
- ▶  $k + l = 1$  terms are intentionally omitted since they easily translate the centroids.
- ▶ **Color dependence** was implemented as follows:

$$\sigma_x(c) = \sigma_x^{(0)} + \beta_x c, \quad \sigma_y(c) = \sigma_y^{(0)} + \beta_y c, \quad \nu_{k,l}(c) = \nu_{k,l}^{(0)} + \beta_{k,l} c$$

Refregier (2003) used a similar method to model galaxy shapes.

With a sufficient number of basis functions, this expression can approximate complicated ePSFs.

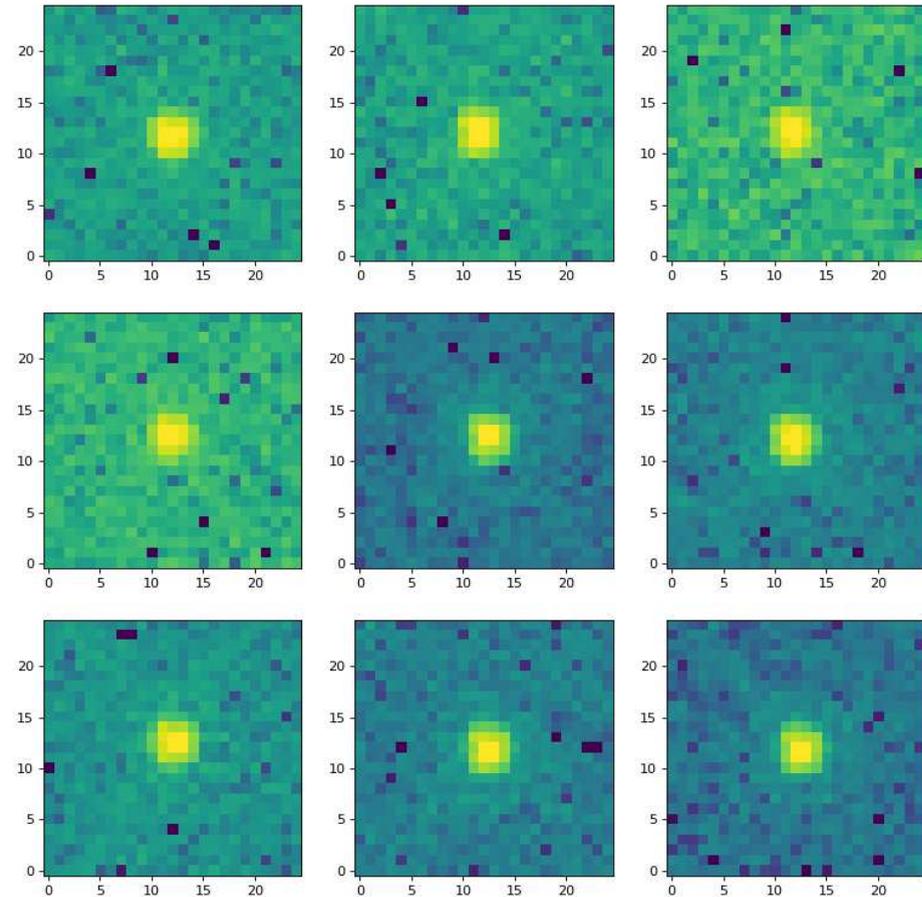
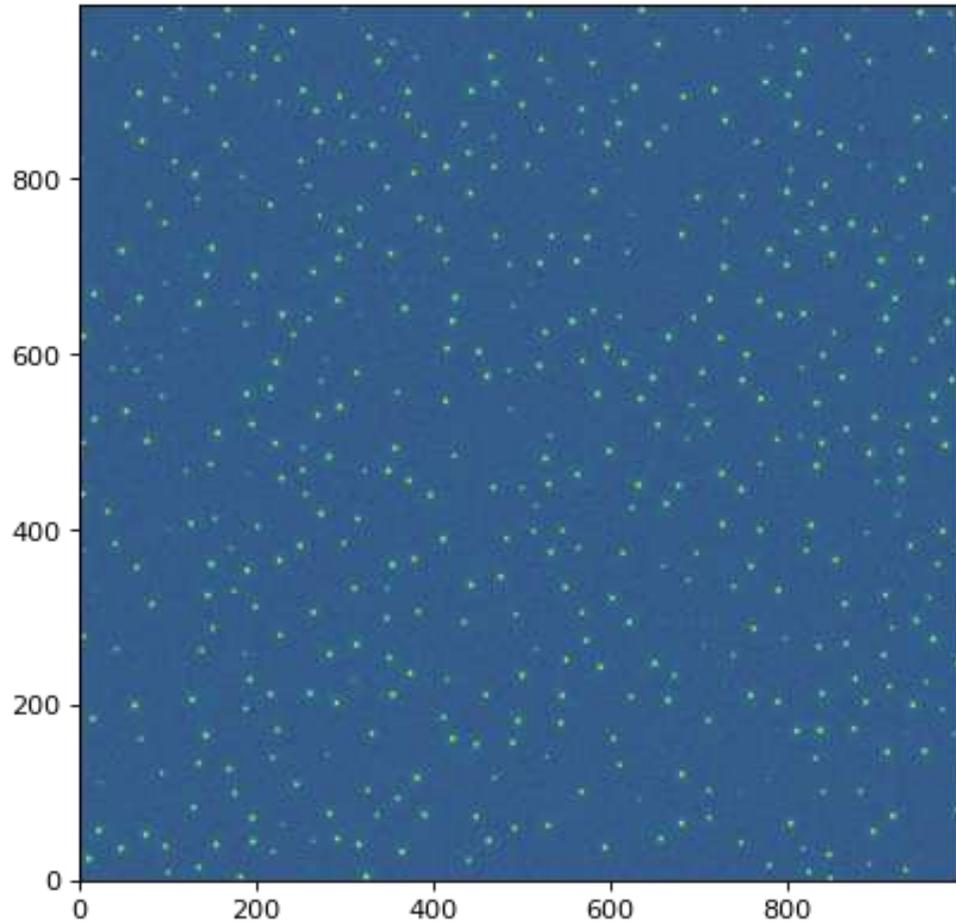
# HePSF method

Characteristics of two approaches are compared below:

	ePSF (photutils)	HePSF
ePSF implementation	non-parametric	parametric
Degrees of freedom	large (> a few hundred) $\propto$ image size <sup>2</sup>	handful (~ 10–200)
Model optimization	alternatively optimized using an efficient iterative procedure	simultaneously optimized using gradient-based methods
variable ePSF modeling	interpolating multiple ePSFs large sample required	easily implemented by adding additional parameters
availability	implemented in photutils	not available yet

# Verification with a static case

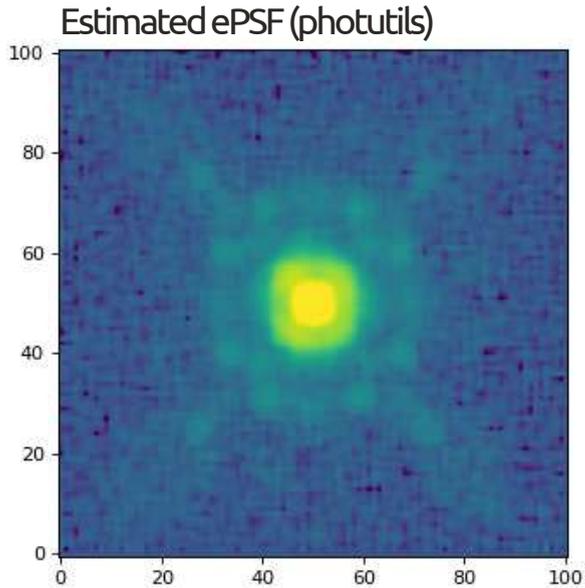
First, a HST mock image was used for performance validation.



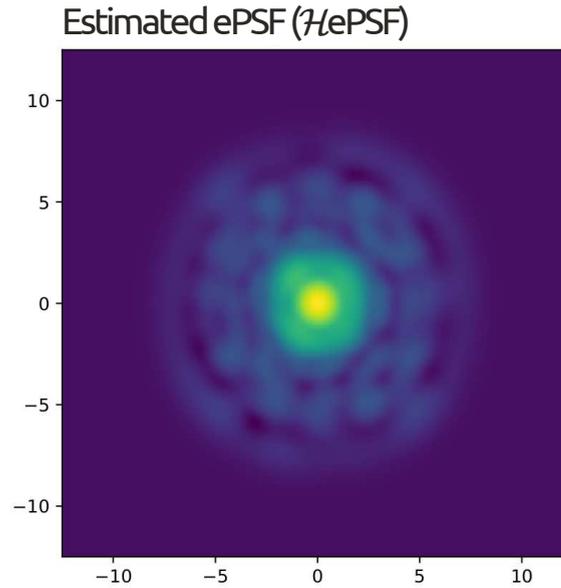
HST mock image provided by Photutils (Bradley et al, 2025)

# Verification with a static case

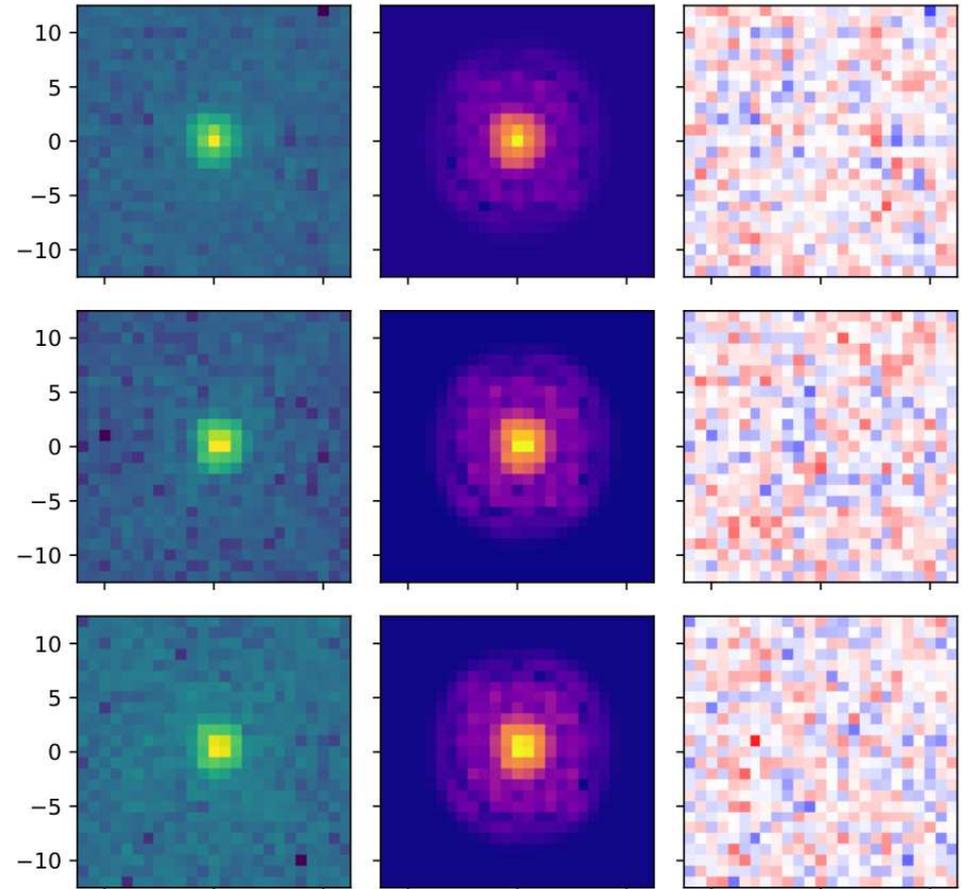
A complicated ePSF shape was successfully reproduced with a smaller d.o.f.



25×25 pixel (×4 oversampling)  
degrees of freedom  $\approx 10,000$   
3 iterations using 403 stars  
log-scale (99.0%)



covering 21×21 pixel area  
degrees of freedom  $\approx 228$   
optimized using 50 stars  
log-scale (99.0%)



ePSF from a tutorial in photutils docs

# Verification with realistic cases

Images of stars with different spectral types were simulated.

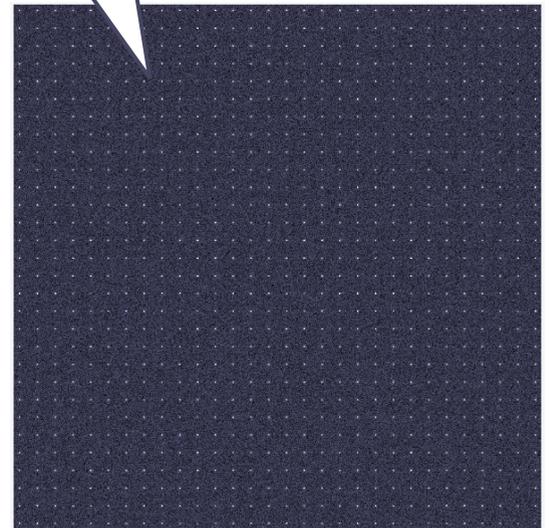
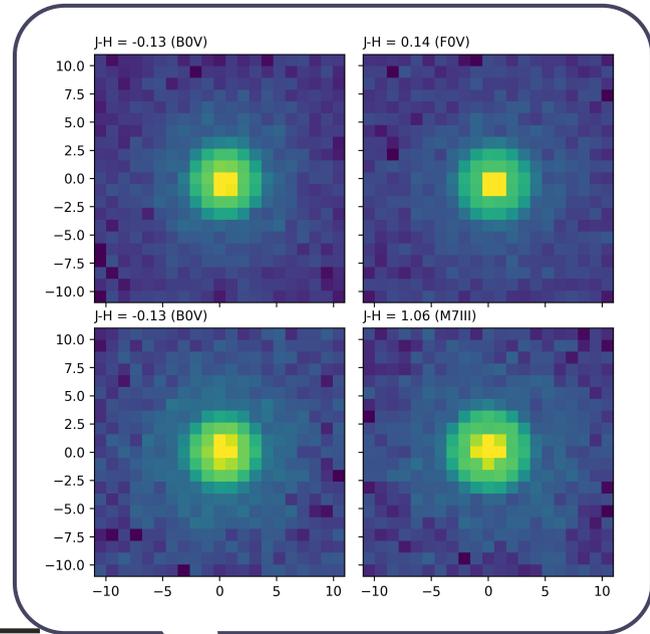
Infrared ( $J-H$ ) colors ranged from -0.12 to 0.95.

$\mathcal{H}$ ePSF model was constructed using 2–16 order terms.

d.o.f = 304 including color dependence

## Simulation parameters

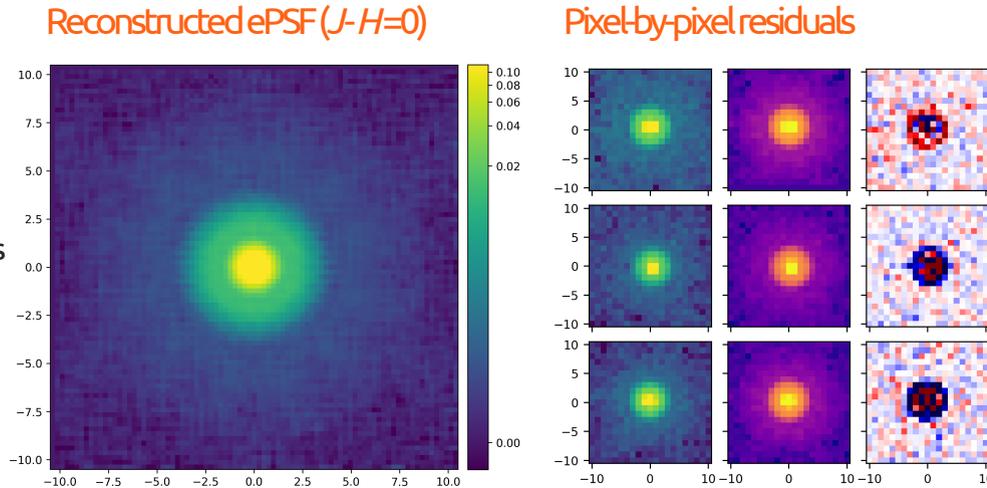
Number of sources	900
Image dimension	$21 \times 21$ pixels
Stellar spectrum	B0V, A0V, ..., M9III ( $J-H = -0.12, \dots, 0.95$ )
Pixel phases ( $\delta_x, \delta_y$ )	sampled from $(-0.5, 0.5)$ uniform distribution
Source flux	sampled from $\mathcal{N}(10^5, 2 \times 10^4)$
Background noise	sampled from $\mathcal{N}(0.0, 10.0)$
Flat-fielding error	sampled from $\mathcal{N}(0.0, 0.001)$



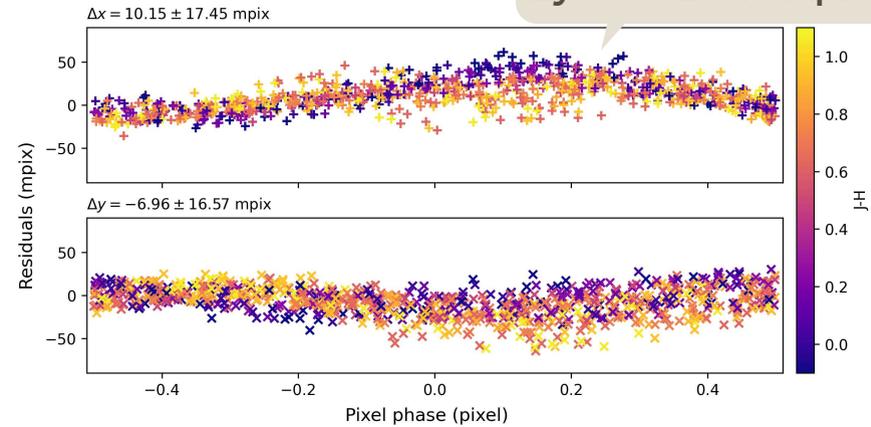
# Verification with realistic cases

## photutils

21×21 pixels (×4 oversampling)  
degree of freedom = 7225  
reconstructed using 100 sources  
no color dependence  
updated 10 iterations  
fitting aperture radius = 7 pix

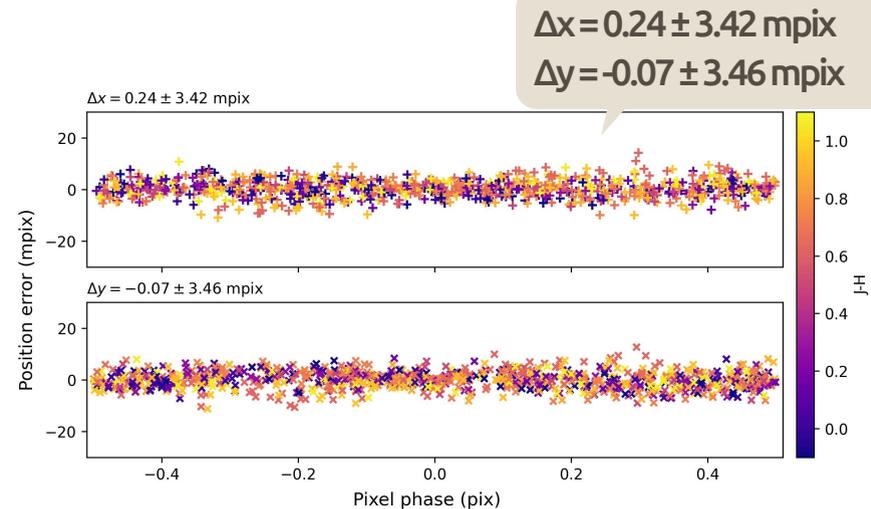
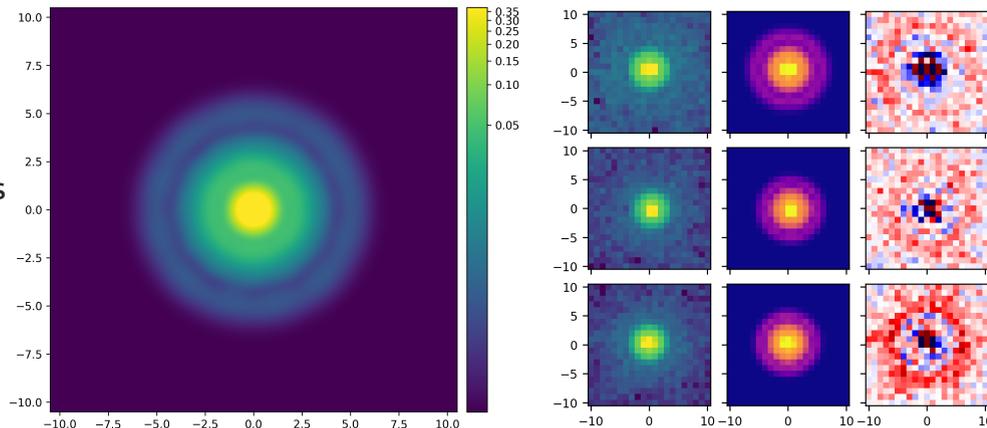


## Positional measurement errors



## HePSF

covering 21×21 pixels  
degree of freedom = 304  
reconstructed using 100 sources  
simple J-H color dependence  
optimized using Adam



# Discussion

$\mathcal{H}$ ePSF successfully reconstructed complicated, variable ePSFs.

- ▶ high astrometric accuracies with relatively small degrees of freedom
- ▶ adjustable model flexibility
- ▶ Hermite polynomials  $\Rightarrow$  inside-out efficient reconstruction
- ▶ expandability for additional parameters (e.g., flux)

Limitations of the  $\mathcal{H}$ ePSF method need to be investigated.

- ▶ highly extinguished cases like stars in the Galactic center region.
- ▶ possible degeneracy due to excessive degrees of freedom
- ▶ robust optimization scheme against outliers
- ▶ performance verification with telescope jitters

# Summary

We propose an approach to model a variable ePSF.

An ePSF is expanded using Hermite polynomials.

Expansion coefficients are defined as functions with additional parameters.

$$\Psi(x, y) \simeq \frac{1}{Z} \left[ 1 + \sum_{2 \leq k+l \leq M} \nu_{k,l} \mathcal{H}_k\left(\frac{x}{\sigma_x}\right) \mathcal{H}_l\left(\frac{y}{\sigma_y}\right) \right] \exp\left[-\frac{1}{2} \left(\frac{x^2}{\sigma_x^2} + \frac{y^2}{\sigma_y^2}\right)\right]$$

The  $\mathcal{H}$ ePSF model successfully worked with variable ePSF cases.

The color dependence of the ePSF was successfully reproduced.

The  $\mathcal{H}$ ePSF model achieved better positional measurements than a conventional method.

We provided a new approach to model the point-response function.



# $\mathcal{H}$ ePSF method

To construct a variable ePSF, we expand an ePSF using basis functions.

$$\Psi(x, y) \simeq \frac{1}{Z} \left[ 1 + \sum_{2 \leq k+l \leq M} \nu_{k,l} \mathcal{H}_k \left( \frac{x}{\sigma_x} \right) \mathcal{H}_l \left( \frac{y}{\sigma_y} \right) \right] \exp \left[ -\frac{1}{2} \left( \frac{x^2}{\sigma_x^2} + \frac{y^2}{\sigma_y^2} \right) \right]$$

$\mathcal{H}_k$  is the k-th order of Hermite polynomials function.

Refregier (2003) used a similar method to model galaxy shapes. Including a sufficient number of basis functions, this expression can approximate complicated ePSF.

The expansion coefficients  $\nu_{k,l}$  can be a function of additional parameters (e.g., colors).

# HePSF method

$$\Psi(x, y) \simeq \frac{1}{Z} \left[ 1 + \sum_{2 \leq k+l \leq M} \nu_{k,l} \mathcal{H}_k\left(\frac{x}{\sigma_x}\right) \mathcal{H}_l\left(\frac{y}{\sigma_y}\right) \right] \exp\left[-\frac{1}{2} \left(\frac{x^2}{\sigma_x^2} + \frac{y^2}{\sigma_y^2}\right)\right]$$

- ▶ The shape parameters are  $\sigma_x$ ,  $\sigma_y$ , and  $\nu_{k,l}$ , and  $Z$  is the normalizing factor.
- ▶  $k + l = 1$  terms are intentionally omitted since they easily translate the centroids.
- ▶ Color dependence was implemented as follows:

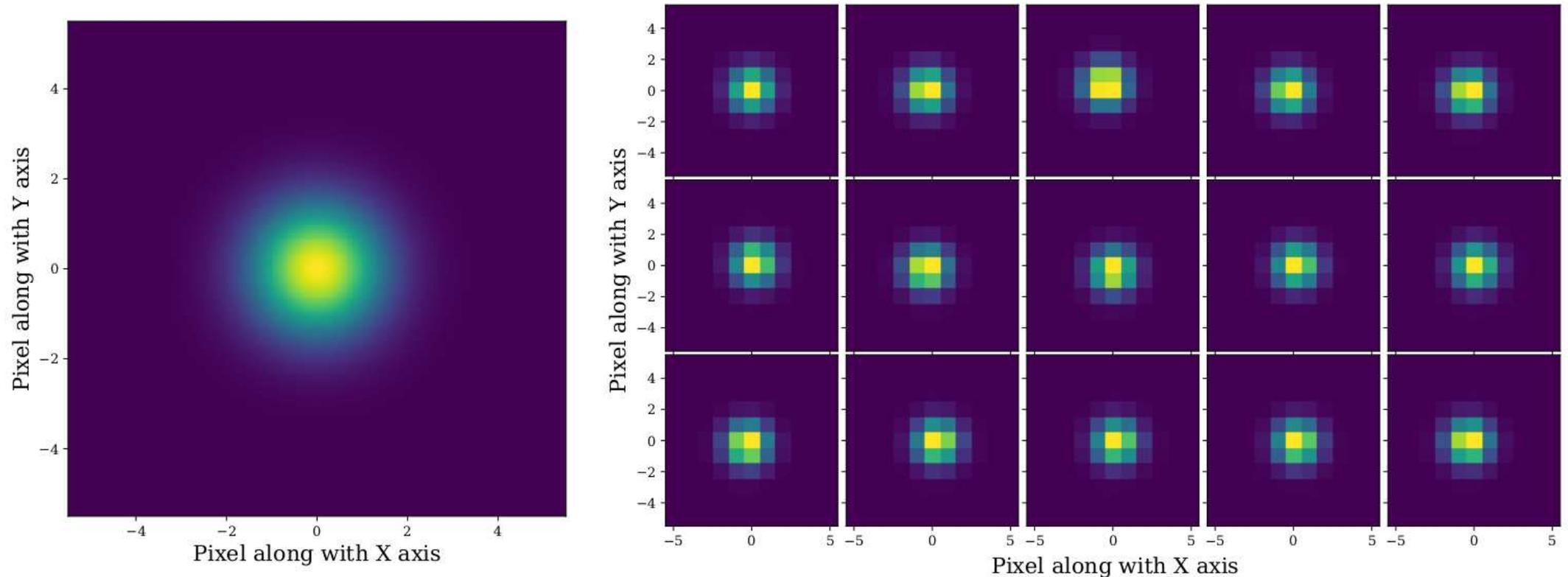
$$\sigma_x(c) = \sigma_x^{(0)} + \beta_x c, \quad \sigma_y(c) = \sigma_y^{(0)} + \beta_y c, \quad \nu_{k,l}(c) = \nu_{k,l}^{(0)} + \beta_{k,l} c$$

- ▶ The parameters were optimized by minimizing the squared sum of residuals.
- ▶ The Levenberg-Marquardt algorithm was used.

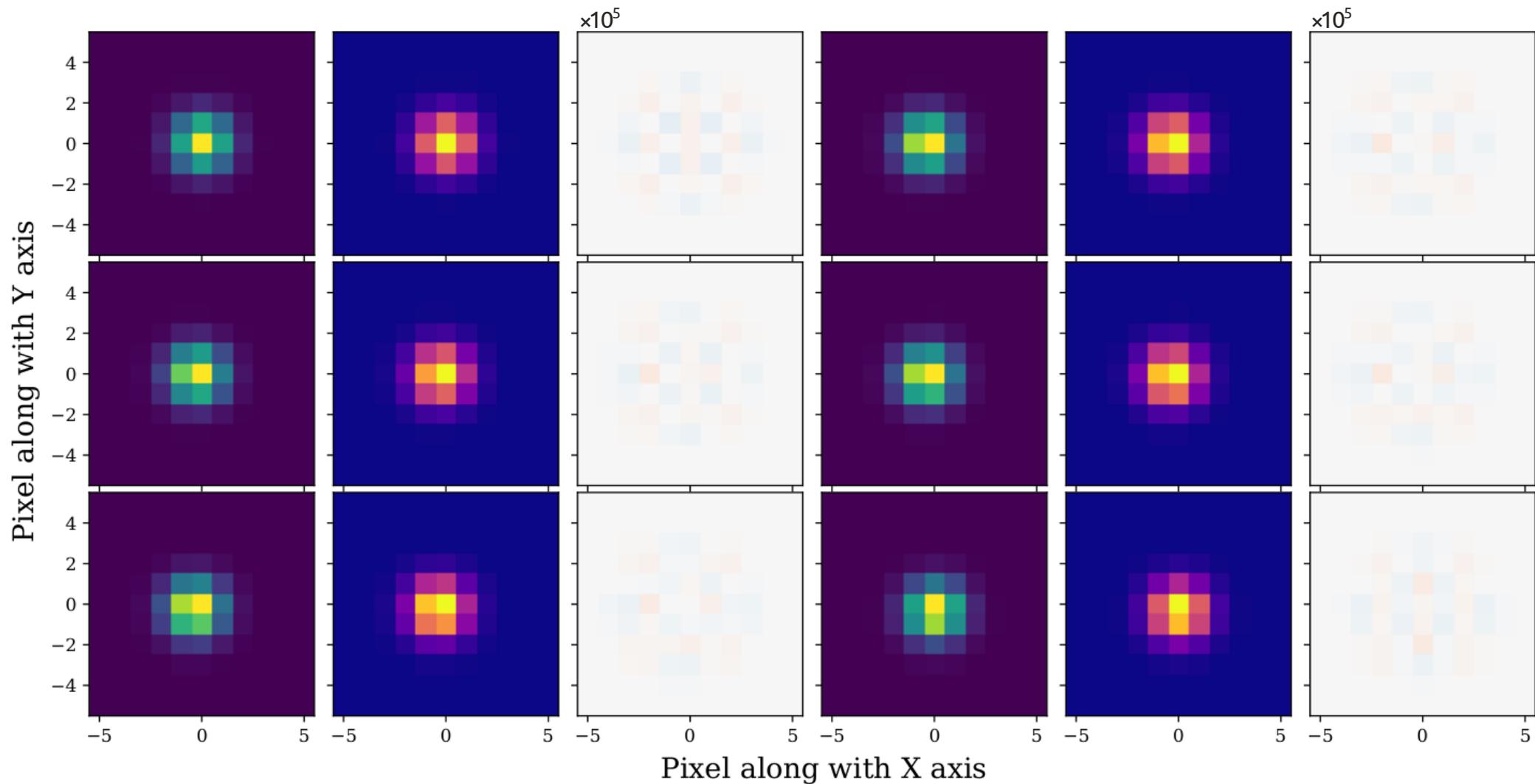
# Gaussian PRF case

Simulated images with a 2D Gaussian PRF:

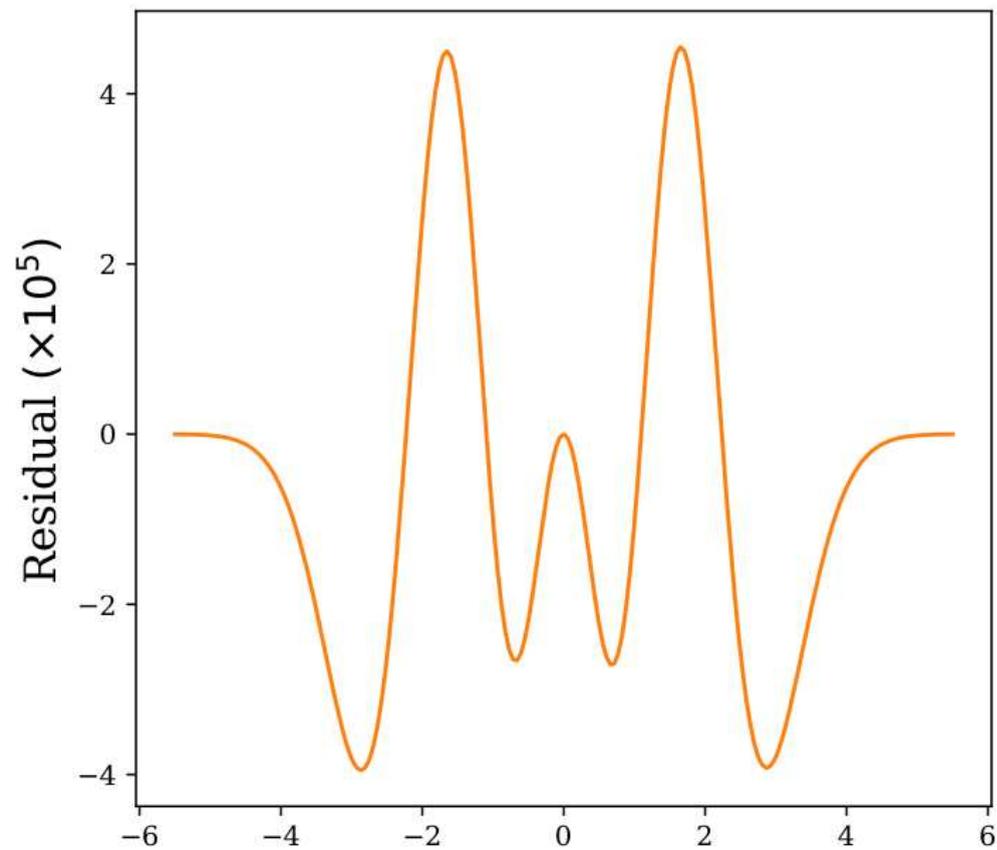
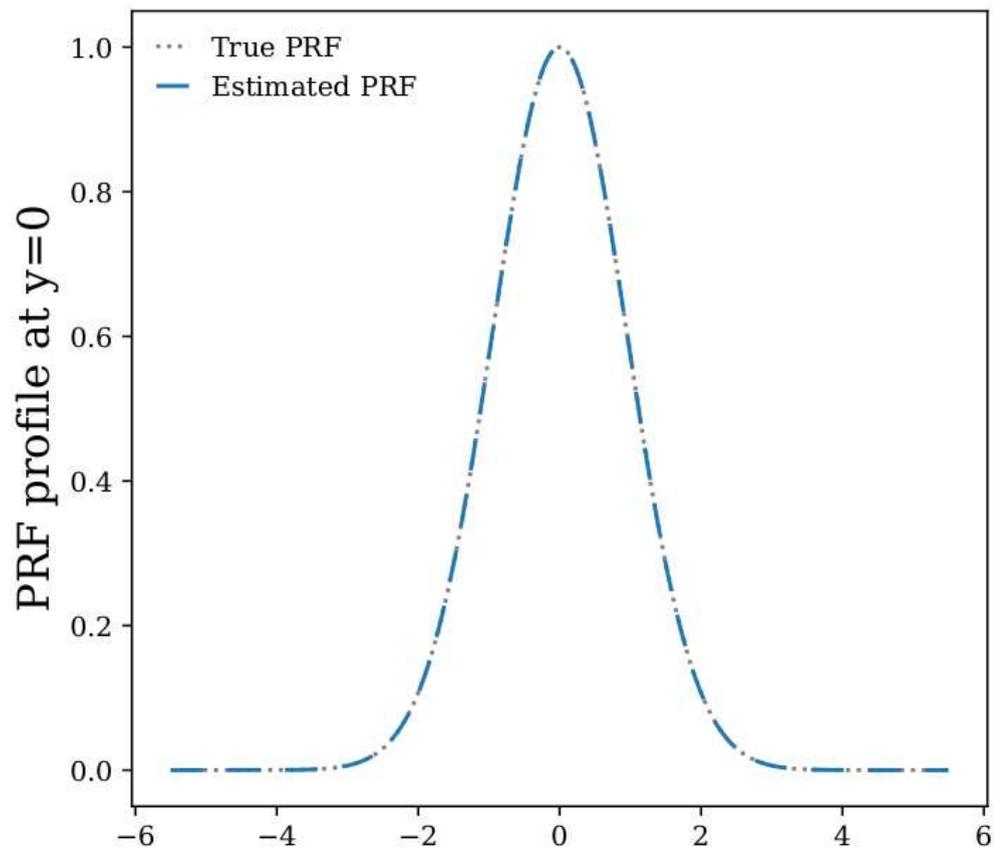
$$\psi(i, j, \delta_x, \delta_y) = \frac{1}{4} \left[ \operatorname{erf} \left( \frac{i - \delta_x + 0.5}{\sqrt{2}\sigma_x} \right) - \operatorname{erf} \left( \frac{i - \delta_x - 0.5}{\sqrt{2}\sigma_x} \right) \right] \left[ \operatorname{erf} \left( \frac{j - \delta_y + 0.5}{\sqrt{2}\sigma_y} \right) - \operatorname{erf} \left( \frac{j - \delta_y - 0.5}{\sqrt{2}\sigma_y} \right) \right]$$



# Gaussian PRF case

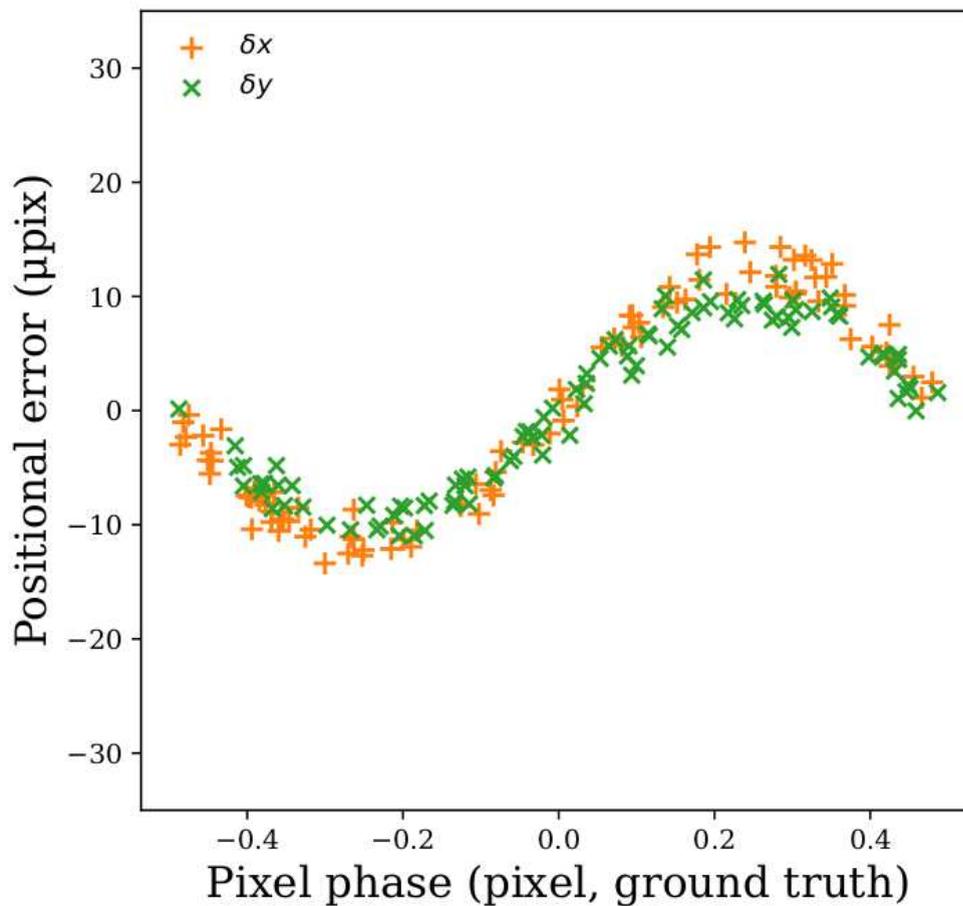
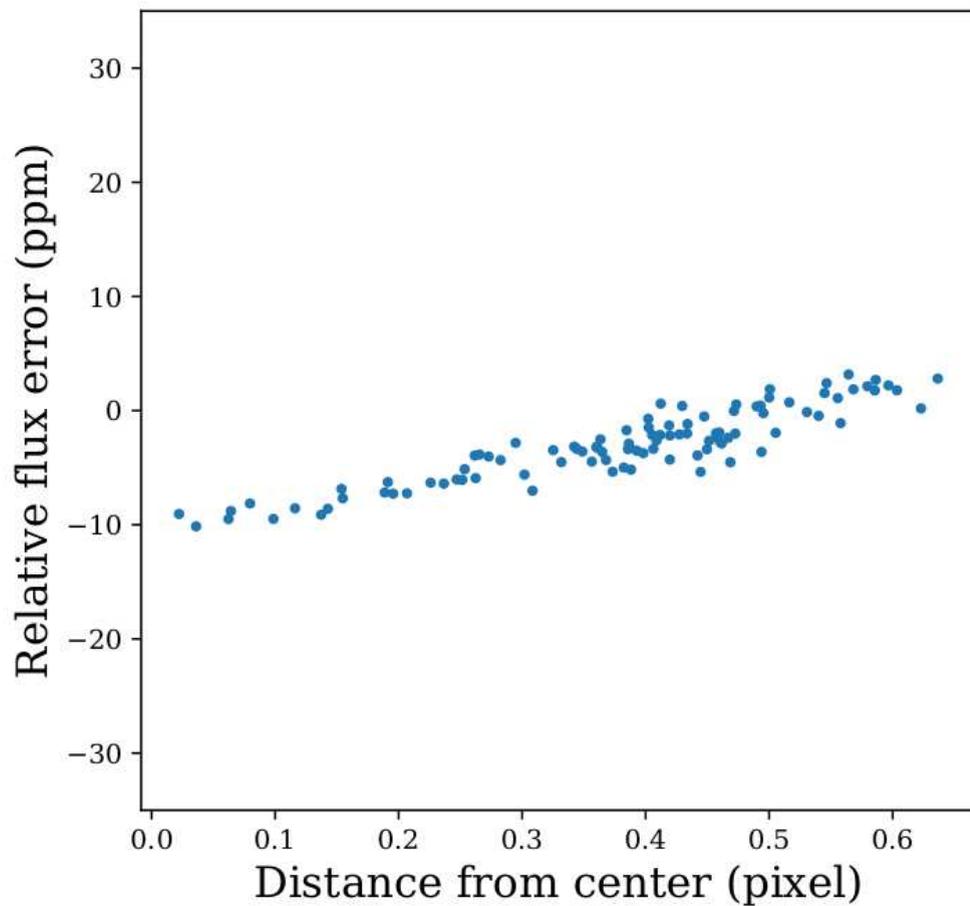


# Gaussian PRF case

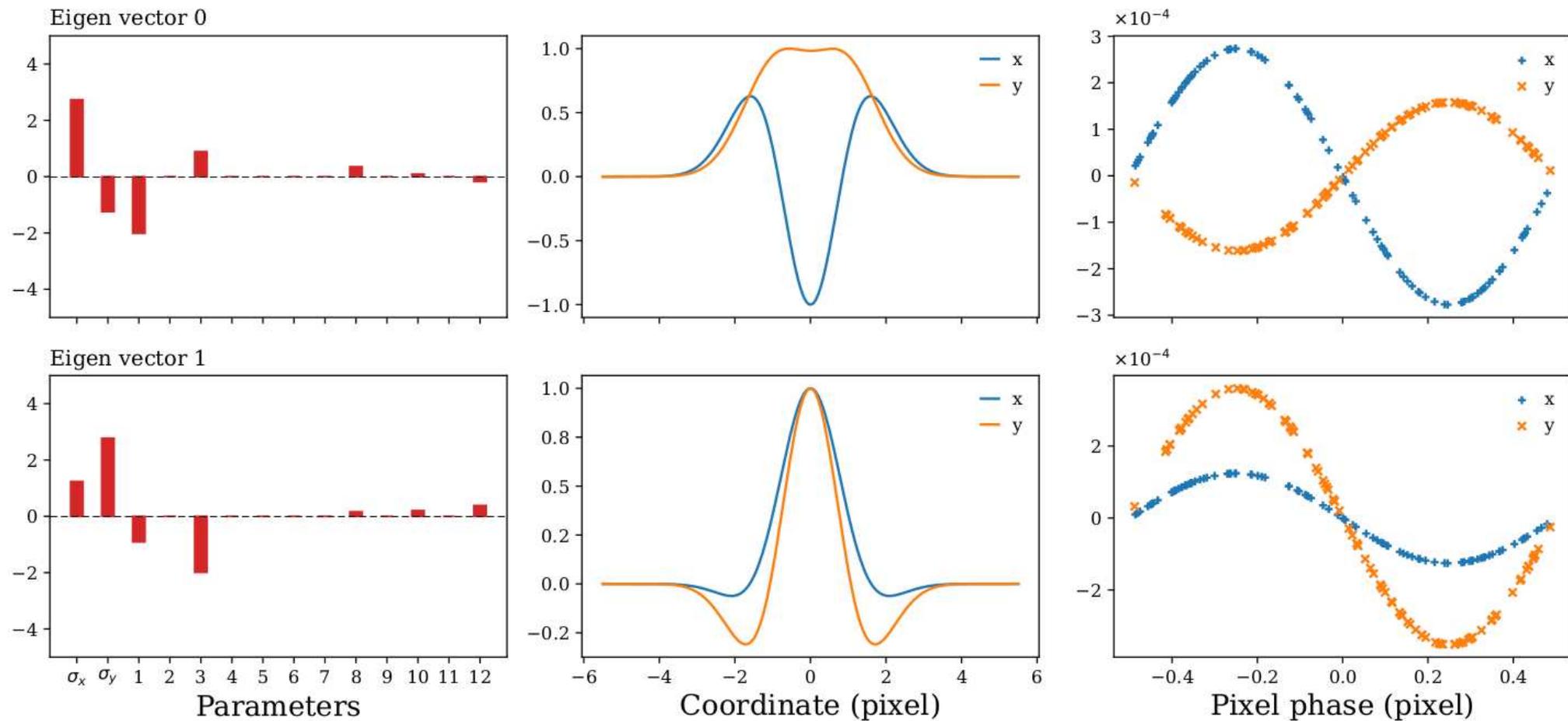


X coordinate (pixel)

# Gaussian PRF case



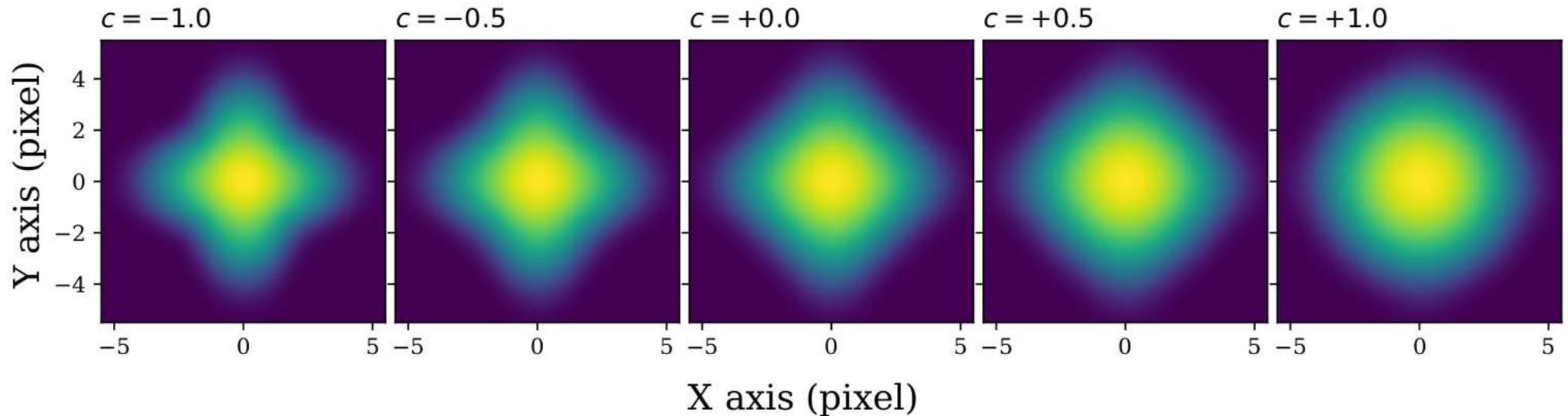
# Gaussian PRF case



# Verification with a variable PRF

As a concept verification, we applied *HePSF* method to simulated data.

An artificial ePSF with a color parameter was used to generate stellar images.



Color parameters were sampled from a uniform distribution  $(-1, 1)$ .

100 stellar images were generated and their positions were measured.

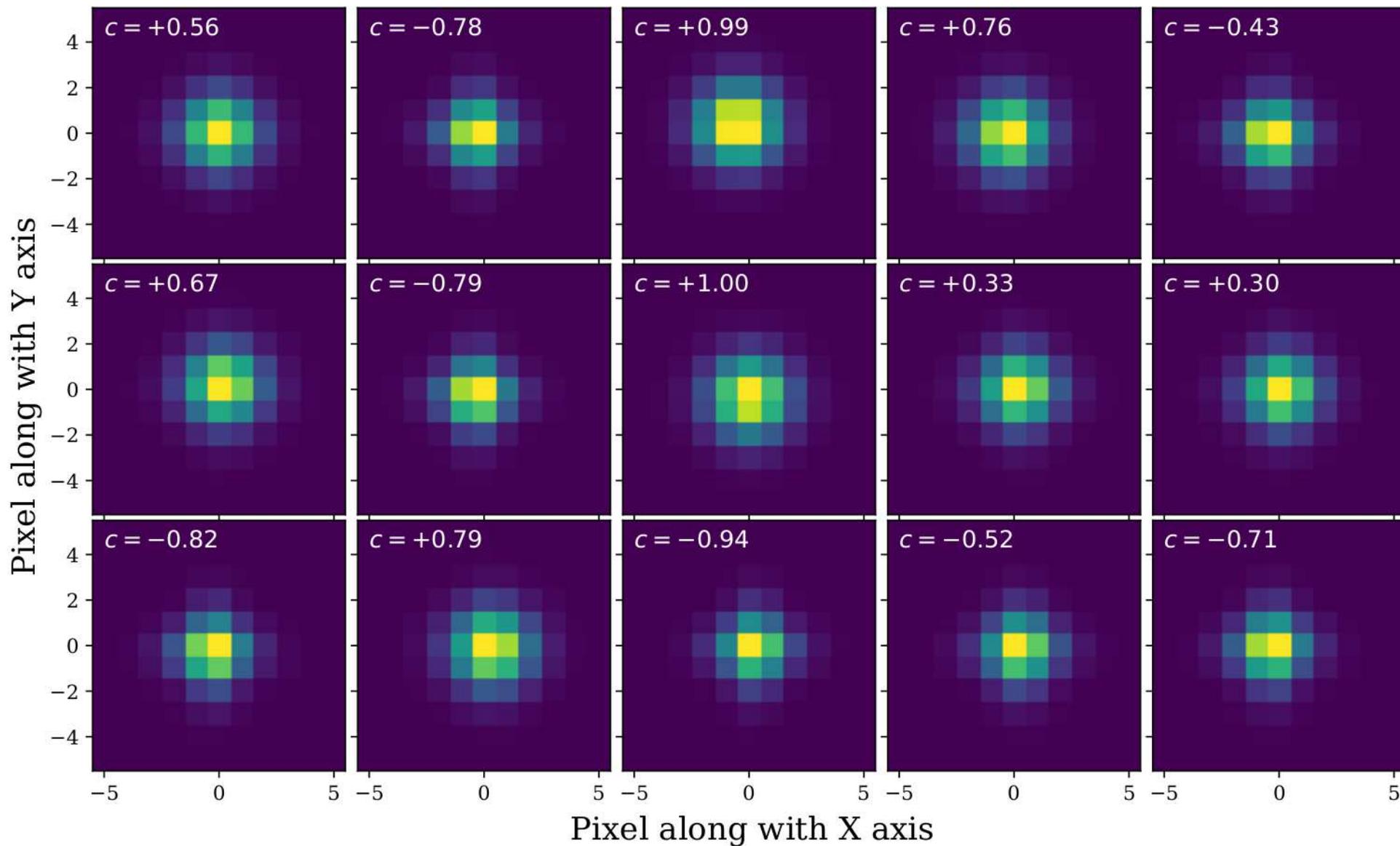
# Variable PRF case: simulation

Details of simulated data are listed in the table below.

For simplicity, solely photon and background noise is considered.

<b>Specifications</b>	
Number of sources	100
Image dimension	$11 \times 11$ pixels
ePSF model	variable, symmetric along $x$ - and $y$ -axes
Color parameter	sampled from $(-1, 1)$ uniform distribution
Pixel phases $(\delta_x, \delta_y)$	sampled from $(-0.5, 0.5)$ uniform distribution
Source intensity	sampled from $\mathcal{N}(10^6, 10^4)$
Background noise	sampled from $\mathcal{N}(0.0, 10.0)$

## Exapmls of generated images



# Variable PRF case: model setup

*HePSF* model with  $M=4$  was applied, where 12 basis functions were included.

Considering the  $xy$  symmetry, only the even terms were set color-dependent.

The *HePSF* model contained 22 shape parameters.

2 scale parameters ( $\sigma_x, \sigma_y$ ), 12 color-independent coefficients, 8 color-dependent coefficients.

The model parameters were simultaneously optimized with source intensities and positions using the least-squares method. The colors were treated as known parameters.

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$M=2$ terms	$x^2 - 1, xy, y^2 - 1$
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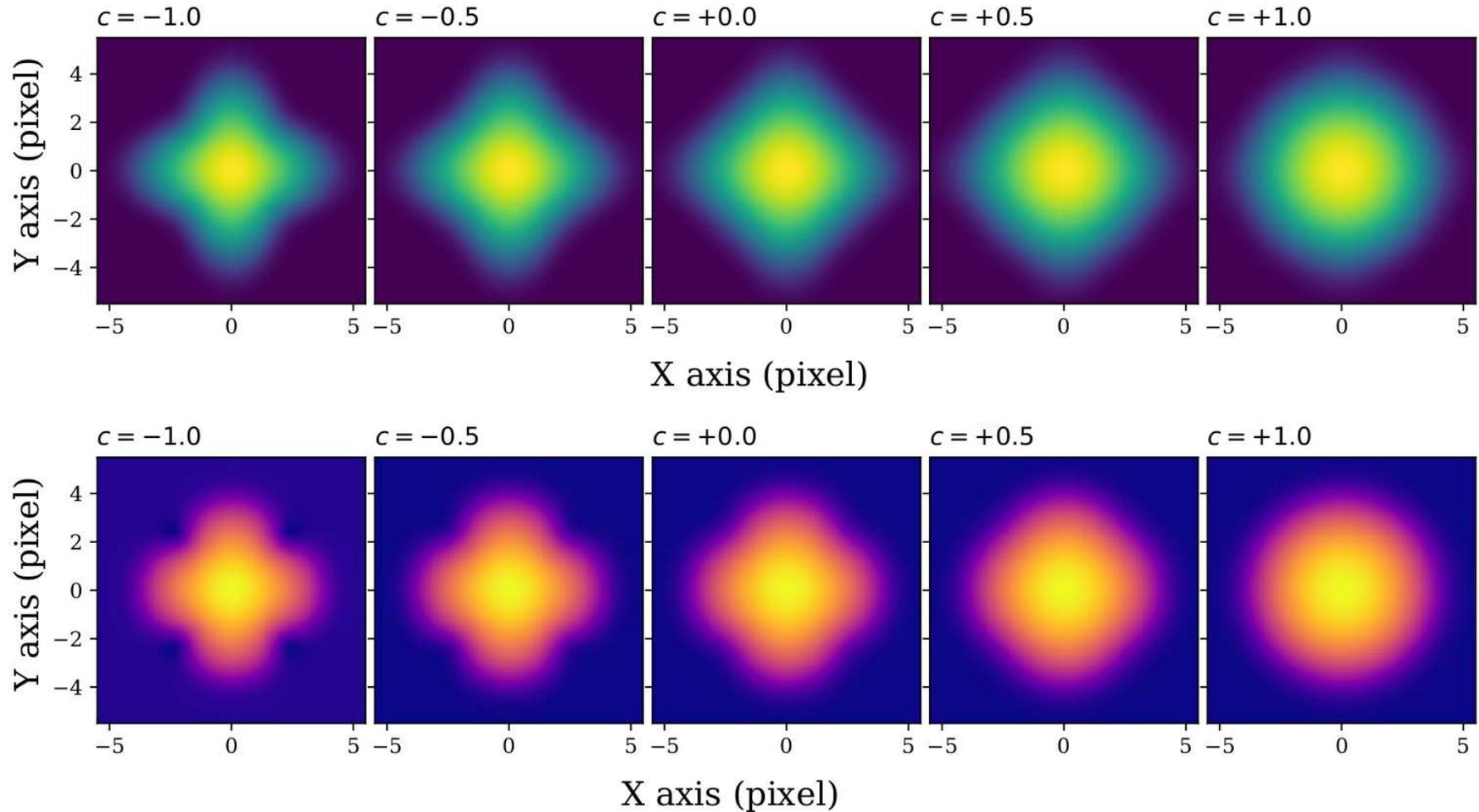
$M=3$ terms	$x^3 - 3x, x^2y - y, xy^2 - x, y^3 - 3y$
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$M=4$ terms	$x^4 - 6x^2 + 3, x^3y - 3xy,$ $x^2y^2 - x^2 - y^2 + 1, xy^3 - 3xy, y^4 - 6y + 3$
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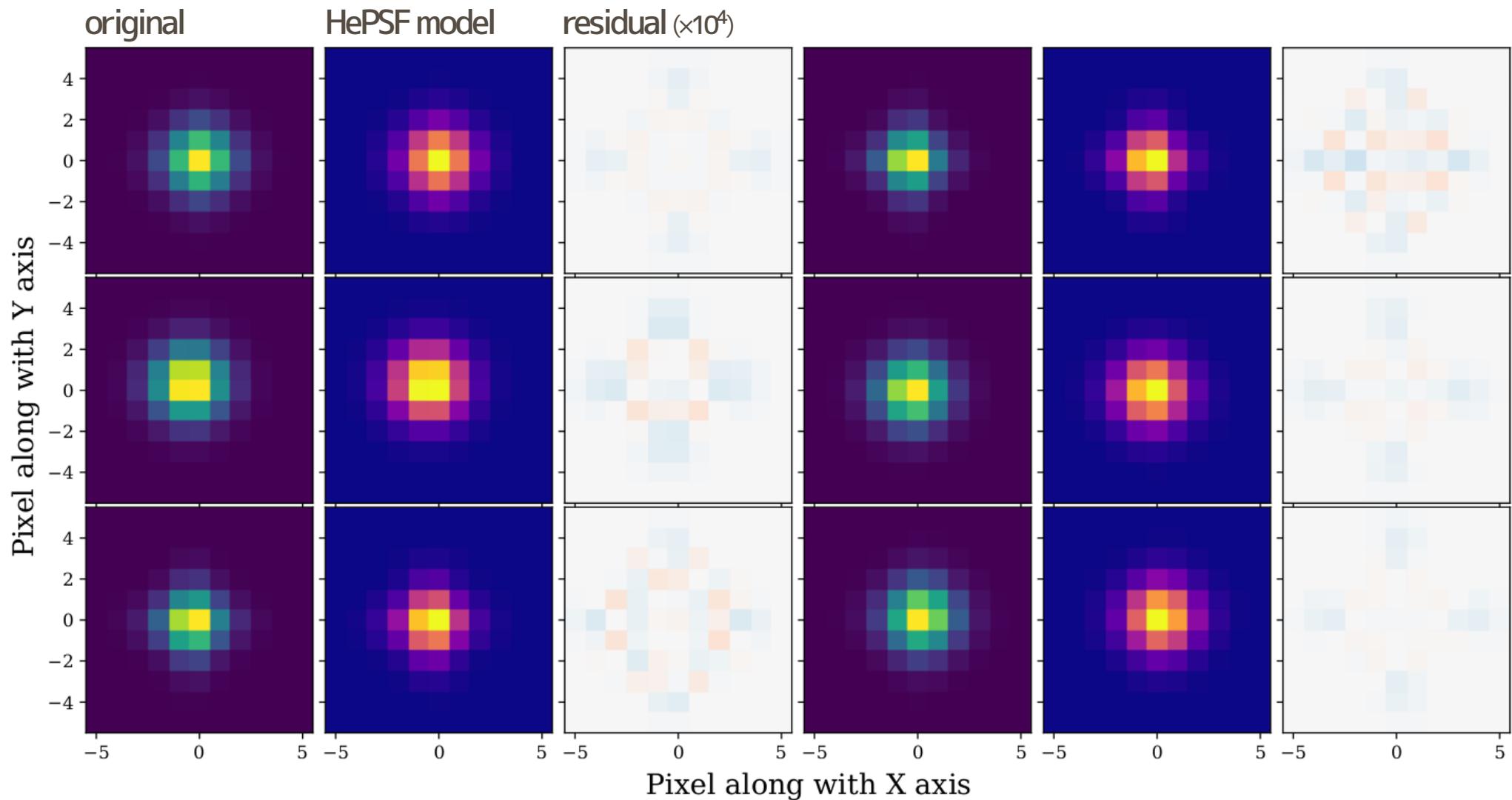
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# Variable PRF case: reconstruction

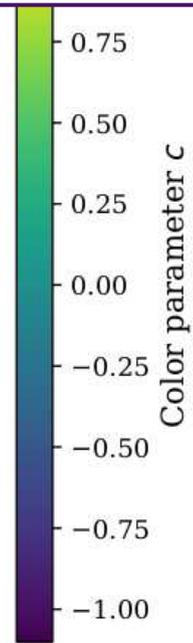
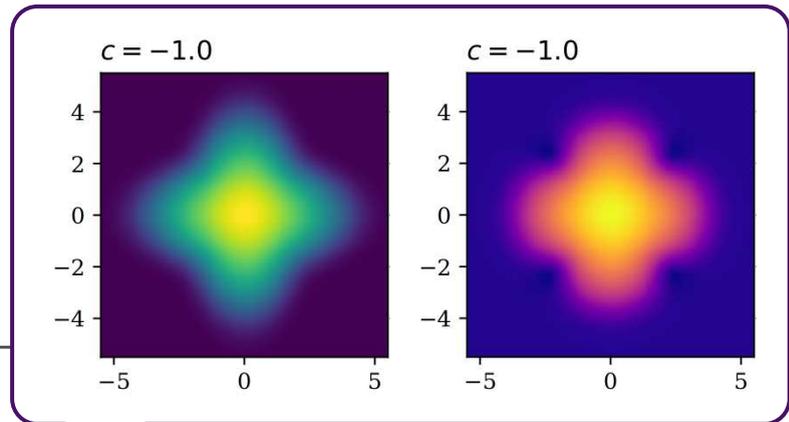
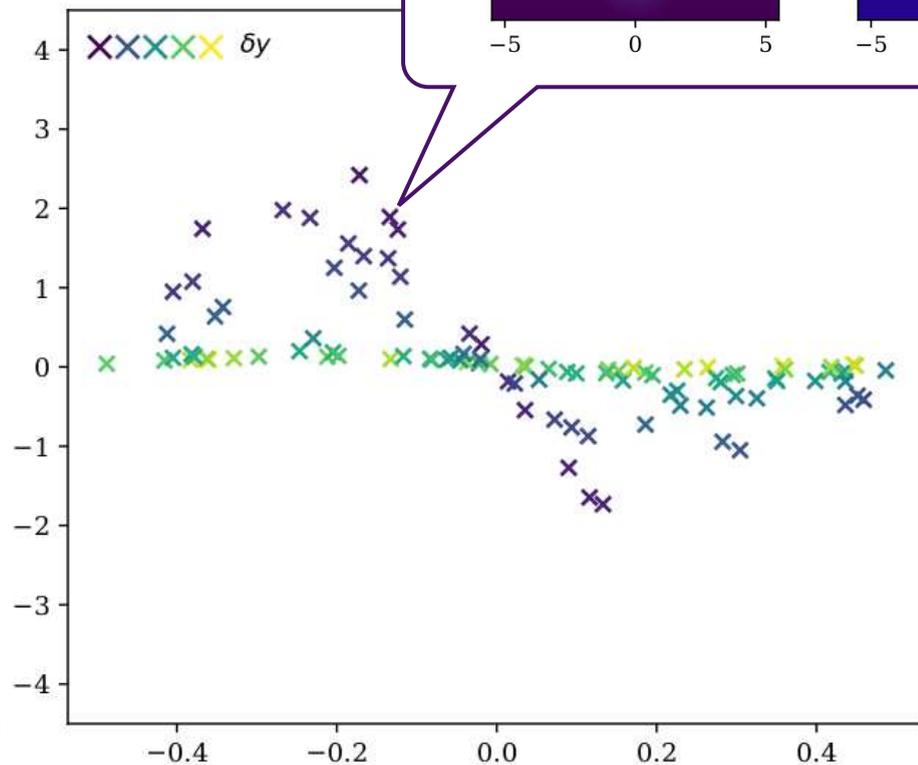
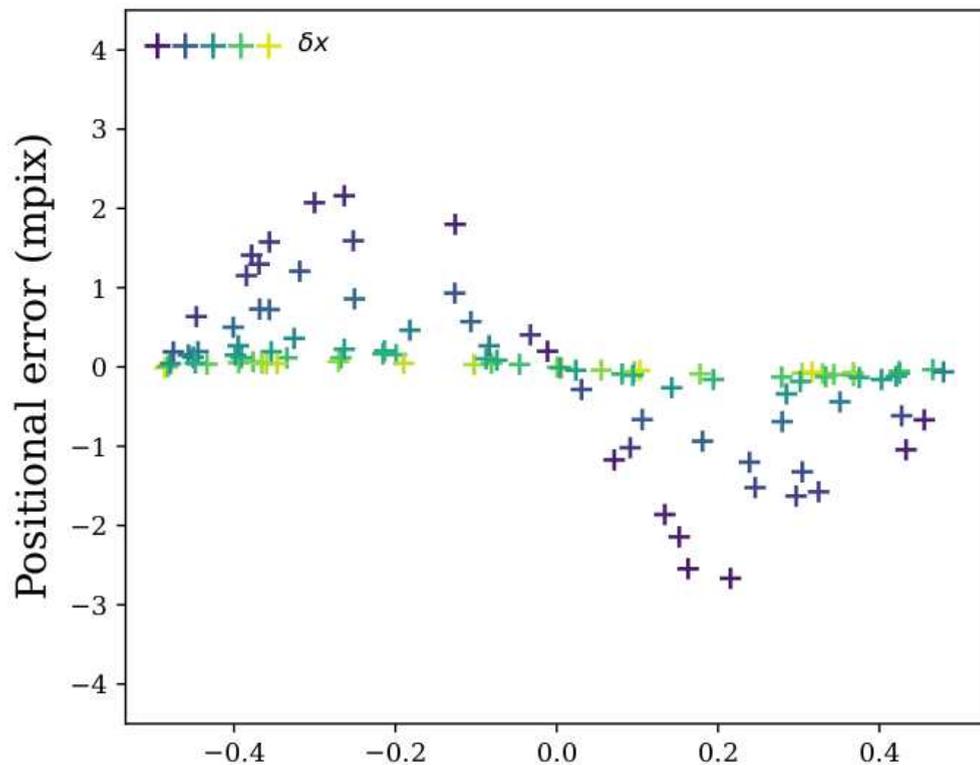
Original (top) and reconstructed (bottom) ePSF



# Variable PRF case: residuals



# Variable PRF case: deviations



Pixel phase (pixel, ground truth)